

*pedal, triangle machine, and (perhaps) coda (abstract)*

the triangle machine part of the original piece is given with specifically notated parts. the parts were generated by sonifying the states of various turing machines that seemed to be aperiodic (that is, did not quickly enter into an infinite loop).

this abstracted version of the piece allows for the triangle machine part to be played without reading the parts but rather by attempting to play the chimes open and closed in a way that seems random and with a result that is similar to the original version (the parts of which can / should be used as a reference).

this allows for the piece to be played by people who cannot read the parts that were originally generated.

all other instructions of the original version apply.

*-michael winter (lima, peru; january, 2017)*